If you encounter a pink shader issue, please try the following:

1.Re-import the assets along with their shaders.

2.If the issue persists, manually import the latest version of the shader:

   - Open Unity's Package Manager.

   - Select Add package from git URL and enter: com.unity.toonshader

Please note that this asset uses a preview shader package. You can find updates and installation details at the following link:

https://docs.unity3d.com/Packages/com.unity.toonshader@0.11/manual/installation.html

Ensure you select the most recent version in the top left corner of the documentation page for accurate and up-to-date information.

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If you encounter any issues, please contact us

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